

2019 COOK INLET CONFERENCE BASEBALL RULES AND PROCEDURES

- 1) All playing rules will follow the 2019 High School Federation rules unless modified by the local association Am Legion BB and its High School Director or designee as set out below. In addition, all ASAA and ASD rules where applicable are to be followed.
 - 2) Per High School Federation and ASAA rules, see new 2019 pitching count rules for restrictions.
 - 3) By CIC local rules in games between CIC teams only. as adopted by ASD, no Varsity or JV player may play in more than 21 innings in a period from Monday thru Saturday (extra innings in games do not count toward this total). This rule may be waived by the ALB HS Baseball Director for Varsity make ups or other approved games, if required. Players moving up or down may wear their own uniform without penalty. 4) No player may make an appearance in more than 2 games per day, (Varsity and JV combined). This means that if a player makes an appearance in a Varsity game on Saturday they may play in only one JV game on that Saturday.
 - 5) Re-entry and DH for any players are allowed per High School Federation rules. Please familiarize all coaches for these specific rules.
 - 6) Varsity/JV speed up rule: The courtesy runner rule as used in the High School Federation rules will be in effect and adopted by CIC. Open/JV games only have an ASD approved 2 hour 15-minute time limit. No new inning can start after time limit is reached.
 - 7) All games are to be umpired by the umpires group headed by Lucito Munoz or his designee; any questions should be directed to him. Varsity games are scheduled to have two umpires, but are not to be postponed if only a plate umpire is present. In the event of only one umpire showing up, the game will be played as scheduled. No games will be postponed if only one umpire shows up. JV games may have one or two umpires as scheduling permits.
 - 8) Field preparation for games will be done by a party under contact with the Alliance. In case of a doubleheader, field preparation will only be done for the first game, for the second game the teams playing will be responsible for sharing field preparation for that game. Field's not prepared is not grounds for postponement. Home team decides field playability until the game starts. After that umpires will be sole decider of game continuation.
 - 9) Home team will occupy the first base dugout unless specified otherwise. Home team will supply three Hilcorp Diamond game balls at the start of the game. Additional balls in good condition are the responsibility of the home team in the event of requests from the umpires. The Home team is responsible for supplying the scorebook, which will be the official scorebook, unless an official scorebook is present and agreed to by both teams. To conserve time, teams will not switch dugouts between games in a doubleheader.
 - 10) Home team will take infield/outfield for up to 15 minutes, starting 45 minutes before the start of each game; the Visiting team will immediately follow for its 15-minute infield/outfield. There will be no infield/outfield between games of a doubleheader. The longer warm up time is due to limited pre-season outdoor practices.
 - 11) On days at Mulcahy Stadium with multiple games played, games are to start on time. The scorekeeper may shorten warm-up time on the infield to both teams equally if the previous game runs long.
 - 12) Report scores to ALB Media Director Van Williams at 903-064 for www.alaskalegion.com. Media: In Varsity games the winning team is responsible to call scores to TV Stations: KTUU-Ch.2 at 762-9229 or 762-9239, , and the Anchorage Daily News at 257-4335 or sports@adn.com.
 - 13) Each team is responsible for shagging balls near their dugouts, this includes outside of Mulcahy Stadium, and if a team does not retrieve balls then it must replace them in the game.
 - 14) Each team is responsible for picking up the trash in the dugout area and the bleachers next to its dugout. This is REQUIRED under the MOA Parks and Recreation permit.
 - 15) Coaches are to be in uniform unless circumstances prevent it. Coaches not in uniform cannot leave the dugout or coach bases for any action, before and during the game, unless there is an injury. Coats and wind pants are okay as long as the uniform is worn underneath. Coaches on defense must be inside the defined dugout area per high school federation rules. Umpires at game time will define the dead ball areas. Only players, coaches and team scorers are allowed in the dugout. Umpires at game time will define the dead ball areas. Only players, coaches and team scorers are allowed in the dugout.
 - 16) Ejections: If a player, coach or spectator is ejected from a game the ejection is for the remainder of that game and one additional game immediately following that game. This applies to all personnel – players, coaches, managers and spectators. This rule also applies to ejections in games outside of the district, it is the responsibility of the team manager to police this and observe the rule. All ejections need to be reported to your HS activities principal in accordance with ASD Rules.
 - 17) No seeds or gum allowed on turf fields. At MS bullpens are to be used by teams playing in the game.
- HOME BATTING CAGE: RIGHT FIELD LINE [FIRST BASE SIDE]**
VISITOR BATTING CAGE: LEFT FIELD LINE [THIRD BASE SIDE]